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Aaron Mosquera - Imperial Knights , Imperial Agents

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Player Name: Aaron Mosquera
Team Name: UN 1 (Malta)
Factions Used: Imperial Knights , Imperial Agents
Army Points: 1995
Army Enhancements (list on which model): Mysterious Guardian on Knight Valiant
Detachment Rule: Indomitable Heroes
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CHARACTERS

Knight Valiant (600 Points)
• 1x Conflagration cannon
2x Shieldbreaker missile launcher
1x Thundercoil harpoon
1x Titanic feet
2x Twin meltagun
1x Twin siegebreaker cannon
• Enhancements: Mysterious Guardian

Knight Valiant (565 Points)
• Warlord
• 1x Conflagration cannon
2x Shieldbreaker missile launcher
1x Thundercoil harpoon
1x Titanic feet
2x Twin meltagun
1x Twin siegebreaker cannon

Knight Valiant (565 Points)
• 1x Conflagration cannon
2x Shieldbreaker missile launcher
1x Thundercoil harpoon
1x Titanic feet
2x Twin meltagun
1x Twin siegebreaker cannon

ALLIED UNITS

Callidus Assassin (115 Points)
• 1x Neural shredder
1x Phase sword and poison blades

Exaction Squad (35 Points)

- 1x Proctor-Exactant
- 1x Arbites combat shotgun
- 1x Arbites shotpistol
- 1x Close combat weapon
- 1x Nuncio Aquila (Aura)
- 4x Exaction Vigilant
- 1x Arbites Medi-kit
- 4x Arbites combat shotgun
- 4x Arbites shotpistol
- 4x Close combat weapon

Exaction Squad (35 Points)

- 1x Proctor-Exactant
- 1x Arbites combat shotgun
- 1x Arbites shotpistol
- 1x Close combat weapon
- 1x Nuncio Aquila (Aura)
- 4x Exaction Vigilant
- 1x Arbites Medi-kit
- 4x Arbites combat shotgun
- 4x Arbites shotpistol
- 4x Close combat weapon

Vindicare Assassin (80 Points)

- 1x Exitus pistol
- 1x Exitus rifle
- 1x Vindicare combat knife

Alberto Nicolas - Genestealer Cults

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Player Name: Alberto Nicolas

Factions Used: Genestealer Cults

Army Points: 2000

Army Enhancements (list on which model): Biophagus Inscrutable Cunning, Primus Meticulous Planner

Detachment Rule: They Came From Below (Ascension Day)

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Updated 26th 10th (2000 points)

Genestealer Cults

Strike Force (2000 points)

Ascension Day

CHARACTER

Biophagus (80 points)

- 1x Alchemicus Familiar
- 1x Autopistol
- 1x Chemical vials
- 1x Injector goad
- Enhancement: Inscrutable Cunning

Nexos (50 points)

- 1x Autopistol
- 1x Close combat weapon

Nexos (50 points)

- 1x Autopistol
- 1x Close combat weapon

Primus (110 points)

- Warlord
- 1x Cult bonesword

1x Scoped needle pistol
1x Toxin injector claw
• Enhancement: Meticulous Planner

Primus (70 points)
• 1x Cult bonesword
1x Scoped needle pistol
1x Toxin injector claw

Primus (70 points)
• 1x Cult bonesword
1x Scoped needle pistol
1x Toxin injector claw

Reductus Saboteur (55 points)
• 1x Autopistol
1x Close combat weapon
1x Demolition charges
1x Remote explosives

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• 1x Autopistol
1x Close combat weapon
1x Demolition charges
1x Remote explosives

Reductus Saboteur (55 points)
• 1x Autopistol
1x Close combat weapon
1x Demolition charges
1x Remote explosives

BATTLELINE

Acolyte Hybrids (75 points)
• 1x Acolyte Leader
• 1x Hand flamer
1x Leader's cult weapons
• 4x Acolyte Hybrid
• 1x Cult Icon
2x Cult claws and knife
2x Cult claws and knife
2x Demolition charges

1x Hand flamer

Acolyte Hybrids (75 points)

- 1x Acolyte Leader

- 1x Hand flamer

1x Leader's cult weapons

- 4x Acolyte Hybrid

- 1x Cult Icon

2x Cult claws and knife

2x Cult claws and knife

2x Demolition charges

1x Hand flamer

Acolyte Hybrids (150 points)

- 1x Acolyte Leader

- 1x Hand flamer

1x Leader's cult weapons

- 9x Acolyte Hybrid

- 1x Cult Icon

5x Cult claws and knife

4x Cult claws and knife

4x Demolition charges

4x Hand flamer

Acolyte Hybrids (150 points)

- 1x Acolyte Leader

- 1x Hand flamer

1x Leader's cult weapons

- 9x Acolyte Hybrid

- 1x Cult Icon

5x Cult claws and knife

4x Cult claws and knife

4x Demolition charges

4x Hand flamer

Acolyte Hybrids (150 points)

- 1x Acolyte Leader

- 1x Hand flamer

1x Leader's cult weapons

- 9x Acolyte Hybrid

- 1x Cult Icon

5x Cult claws and knife

4x Cult claws and knife

4x Demolition charges

4x Hand flamer

Neophyte Hybrids (80 points)

- 1x Neophyte Leader

- 1x Autopistol

1x Leader pistol

1x Power weapon

- 9x Neophyte Hybrid

- 9x Autopistol

9x Close combat weapon

1x Cult Icon

2x Grenade launcher

5x Hybrid firearm

2x Mining laser

Neophyte Hybrids (160 points)

- 1x Neophyte Leader

- 1x Autopistol

1x Leader pistol

1x Power weapon

- 19x Neophyte Hybrid

- 19x Autopistol

19x Close combat weapon

1x Cult Icon

4x Grenade launcher

11x Hybrid firearm

4x Mining laser

Neophyte Hybrids (160 points)

- 1x Neophyte Leader

- 1x Autopistol

1x Leader pistol

1x Power weapon

- 19x Neophyte Hybrid

- 19x Autopistol

19x Close combat weapon

1x Cult Icon

4x Grenade launcher

11x Hybrid firearm

4x Seismic cannon

OTHER DATASHEETS

Aberrants (330 points)

- 1x Aberrant Hypermorph
 - 1x Heavy power weapon
- 1x Hypermorph tail
- 9x Aberrant
 - 9x Heavy power weapon

Achilles Ridgerunners (75 points)

- 1x Heavy mortar
- 1x Ridgerunner wheels
- 1x Survey Augur
- 1x Twin heavy stubber

Brett "The Catachan" Urbanowski - Astra Militarium

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Player Name: Brett "The Catachan" Urbanowski

Team Name: UN 1 (Malta)

Factions Used: Astra Militarium

Army Points: 1995

Army Enhancements (list on which model):

Char1: Cadian Command Squad (75 points)

- 1x Cadian Commander

- 1x Chainsword

1x Laspistol

- Enhancement: Death Mask of Ollanius

- 1x Cadian Veteran Guardsman

- 1x Chainsword

1x Laspistol

- 1x Cadian Veteran Guardsman with Master Vox

- 1x Close combat weapon

1x Lasgun

1x Master Vox

- 1x Cadian Veteran Guardsman with Medi-pack

- 1x Close combat weapon

1x Lasgun

1x Medi-pack

- 1x Cadian Veteran Guardsman with Regimental Standard

- 1x Close combat weapon

1x Lasgun

1x Regimental Standard

Detachment Rule: Born Soldiers

Start of Battle Rule: (if applicable)

- Scout Moves on Scout Sentinels

- 3 unit redeploy from Lord Solar Leontus

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WTC TEAMS (2000 points)

Astra Militarum

Strike Force (2000 points)

Combined Regiment

CHARACTER

Cadian Command Squad (75 points)

- 1x Cadian Commander
- 1x Chainsword
- 1x Laspistol
- Enhancement: Death Mask of Ollanius
- 1x Cadian Veteran Guardsman
- 1x Chainsword
- 1x Laspistol
- 1x Cadian Veteran Guardsman with Master Vox
- 1x Close combat weapon
- 1x Lasgun
- 1x Master Vox
- 1x Cadian Veteran Guardsman with Medi-pack
- 1x Close combat weapon
- 1x Lasgun
- 1x Medi-pack
- 1x Cadian Veteran Guardsman with Regimental Standard
- 1x Close combat weapon
- 1x Lasgun
- 1x Regimental Standard

Gaunt's Ghosts (115 points)

- 1x Ibram Gaunt
- 1x Bolt Pistol
- 1x Gaunt's chainsword
- 1x Colm Corbec
- 1x Corbec's hot-shot lascarbine
- 1x Straight silver knife
- 1x Elim Rawne
- 1x Rawne's lascarbine
- 1x Straight silver knife
- 1x Hlaine Larkin
- 1x Larkin's long-las
- 1x Straight silver knife
- 1x 'Try Again' Bragg
- 1x Bragg's autocannon
- 1x Straight silver knife
- 1x Oan Mkoll
- 1x Lascarbine
- 1x Mkoll's straight silver knife

Lord Solar Leontus (125 points)

- Warlord
- 1x Conquest
- 1x Konstantin's hooves
- 1x Sol's Righteous Gaze

Platoon Command Squad (60 points)

- 1x Platoon Commander
- 1x Close combat weapon
- 1x Laspistol
- 2x Veteran Guardsman
- 2x Close combat weapon
- 2x Lasgun
- 2x Laspistol
- 1x Master Vox
- 1x Medi-pack
- 1x Veteran Heavy Weapons Team
- 1x Close combat weapon
- 1x Laspistol
- 1x Mortar

Ursula Creed (55 points)

- 1x Duty and Vengeance
- 1x Power weapon

BATTLELINE

Cadian Shock Troops (65 points)

- 1x Shock Trooper Sergeant
- 1x Chainsword
- 1x Laspistol
- 9x Shock Trooper
- 9x Close combat weapon
- 1x Grenade launcher
- 7x Lasgun
- 1x Plasma gun
- 1x Vox-caster

Infantry Squad (65 points)

- 1x Sergeant
- 1x Close combat weapon
- 1x Laspistol
- 7x Guardsman
- 7x Close combat weapon

6x Lasgun
1x Plasma gun
1x Vox-caster
• 1x Heavy Weapons Team
• 1x Close combat weapon
1x Laspistol
1x Mortar

OTHER DATASHEETS

Armoured Sentinels (210 points)

• 3x Hunter-killer missile
3x Plasma cannon
3x Sentinel chainsaw

Armoured Sentinels (210 points)

• 3x Hunter-killer missile
3x Plasma cannon
3x Sentinel chainsaw

Heavy Weapons Squad (60 points)

• 3x Las small arms
3x Mortar
3x Weapons team close combat weapons

Heavy Weapons Squad (60 points)

• 3x Las small arms
3x Mortar
3x Weapons team close combat weapons

Hellhound (125 points)

• 1x Armoured tracks
1x Heavy flamer
1x Hunter-killer missile
1x Inferno cannon

Hellhound (125 points)

• 1x Armoured tracks
1x Heavy flamer
1x Hunter-killer missile
1x Inferno cannon

Manticore (125 points)

- 1x Armoured tracks
- 1x Heavy bolter
- 1x Hunter-killer missile
- 1x Storm eagle rockets

Manticore (125 points)

- 1x Armoured tracks
- 1x Heavy bolter
- 1x Hunter-killer missile
- 1x Storm eagle rockets

Scout Sentinels (150 points)

- 3x Hunter-killer missile
- 3x Plasma cannon
- 3x Sentinel chainsaw

Scout Sentinels (150 points)

- 3x Hunter-killer missile
- 3x Plasma cannon
- 3x Sentinel chainsaw

Scout Sentinels (100 points)

- 2x Hunter-killer missile
- 2x Plasma cannon
- 2x Sentinel chainsaw

Claes Backman - Drukhari

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Player Name: Claes Backman

Team Name: UN 1 (Malta)

Factions Used: Drukhari

Army Points: 2000

Army Enhancements (list on which model): Archon (The Art of Pain)

Detachment Rule: Power from Pain

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Tournament (2000 points)

Drukhari

Strike Force (2000 points)

Realspace Raiders

CHARACTER

Archon (110 points)

- Warlord
- 1x Blast pistol
- 1x Huskblade
- Enhancement: The Art of Pain

Lelith Hesperax (105 points)

- 1x Lelith's blades

BATTLELINE

Kabalite Warriors (120 points)

- 1x Sybarite
- 1x Close combat weapon
- 1x Phantasm grenade launcher
- 1x Splinter rifle
- 9x Kabalite Warrior
- 1x Blaster
- 9x Close combat weapon
- 1x Dark lance
- 1x Shredder
- 1x Splinter cannon
- 5x Splinter rifle

Kabalite Warriors (120 points)

- 1x Sybarite
- 1x Blast pistol
- 1x Phantasm grenade launcher
- 1x Sybarite weapon
- 9x Kabalite Warrior
- 1x Blaster
- 9x Close combat weapon
- 1x Dark lance
- 1x Shredder
- 1x Splinter cannon
- 5x Splinter rifle

Kabalite Warriors (120 points)

- 1x Sybarite
- 1x Blast pistol
- 1x Phantasm grenade launcher
- 1x Sybarite weapon
- 9x Kabalite Warrior
- 1x Blaster
- 9x Close combat weapon
- 1x Dark lance
- 1x Shredder
- 1x Splinter cannon
- 5x Splinter rifle

DEDICATED TRANSPORT

Raider (90 points)

- 1x Bladevanes
- 1x Dark lance

Venom (80 points)

- 1x Bladevanes
- 1x Splinter cannon
- 1x Splinter cannon

Venom (80 points)

- 1x Bladevanes
- 1x Splinter cannon
- 1x Splinter cannon

Venom (80 points)

- 1x Bladevanes
- 1x Splinter cannon
1x Splinter cannon

OTHER DATASHEETS

Cronos (50 points)

- 1x Spirit syphon
- 1x Spirit vortex
1x Spirit-leech tentacles

Cronos (50 points)

- 1x Spirit syphon
- 1x Spirit vortex
1x Spirit-leech tentacles

Mandrakes (70 points)

- 1x Nightfiend
 - 1x Baleblast
- 1x Glimmersteel blade
- 4x Mandrake
 - 4x Baleblast
- 4x Glimmersteel blade

Ravager (95 points)

- 1x Bladevanes
- 3x Dark lance

Ravager (95 points)

- 1x Bladevanes
- 3x Dark lance

Scourges (120 points)

- 1x Solarite
 - 1x Close combat weapon
- 1x Shardcarbine
- 4x Scourge
 - 4x Close combat weapon
- 4x Dark lance

Scourges (120 points)

- 1x Solarite

- 1x Blast pistol
- 1x Close combat weapon
- 1x Solarite weapon
- 4x Scourge
- 4x Close combat weapon
- 4x Splinter cannon

Scourges (120 points)

- 1x Solarite
- 1x Blast pistol
- 1x Close combat weapon
- 1x Solarite weapon
- 4x Scourge
- 4x Close combat weapon
- 4x Dark lance

Talos (180 points)

- 2x Talos gauntlet
- 2x Twin liquifier gun
- 2x Twin splinter cannon

Voidraven Bomber (195 points)

- 1x Bladed wings
- 2x Dark scythe
- 1x Voidraven missiles

Gabriel Sammut - Aeldari

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Player Name: Gabriel Sammut
Team Name: UN 1 (Malta)
Factions Used: Aeldari
Army Points: 1995
Army Enhancements (Autarch Wayleaper + Phoenix Gem, Spiritseer + Fate's Messenger):
Detachment Rule: Unparalleled Foresight
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CHARACTER

Autarch Wayleaper (105 points)

- 1x Howling Banshee Mask
- 1x Reaper launcher
- 1x Star glaive
- Enhancement: The Phoenix Gem

Avatar of Khaine (295 points)

- 1x The Wailing Doom

Farseer (65 points)

- Warlord
- 1x Eldritch Storm
- 1x Shuriken pistol
- 1x Witchblade

Spiritseer (80 points)

- 1x Shuriken pistol
- 1x Witch staff
- Enhancement: Fate's Messenger

The Yncarne (270 points)

- 1x Swirling soul energy
- 1x Vilith-zhar, the Sword of Souls

BATTLELINE

Guardian Defenders (110 points)

- 10x Guardian Defender

- 10x Close combat weapon
- 10x Shuriken catapult
- 1x Heavy Weapon Platform
- 1x Bright lance
- 1x Close combat weapon

OTHER DATASHEETS

Fire Prism (150 points)

- 1x Prism cannon
- 1x Shuriken cannon
- 1x Wraithbone hull

Fire Prism (150 points)

- 1x Prism cannon
- 1x Shuriken cannon
- 1x Wraithbone hull

Fire Prism (150 points)

- 1x Prism cannon
- 1x Shuriken cannon
- 1x Wraithbone hull

Support Weapons (105 points)

- 1x Close combat weapon
- 1x D-cannon
- 1x Shuriken catapult

Support Weapons (105 points)

- 1x Close combat weapon
- 1x D-cannon
- 1x Shuriken catapult

Warp Spiders (100 points)

- 1x Warp Spider Exarch
- 1x Close combat weapon
- 1x Death spinner
- 1x Death spinner
- 1x Powerblades
- 4x Warp Spider
- 4x Close combat weapon
- 4x Death spinner

Wraithguard (310 points)

- 10x Close combat weapon
- 10x Wraithcannon

Luke Mintoff - Adeptus Mechanicus

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Player Name: Luke Mintoff
Team Name: UN 1 (Malta)
Factions Used: Adeptus Mechanicus
Army Points: 1995
Army Enhancements: Omni-Sterylizer (Tech Priest Manipulus), Master Annihilator (Tech Priest Dominus)
Detachment Rule: Rad-Bombardment
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CHARACTER

Belisarius Cawl (185 points)

- Warlord
- 1x Arc scourge
- 1x Cawl's Omnissian axe
- 1x Mechadendrite hive
- 1x Solar atomiser

Tech-Priest Dominus (110 points)

- 1x Macrostubber
- 1x Omnissian axe
- 1x Volkite blaster
- Enhancement: Master Annihilator

Tech-Priest Manipulus (80 points)

- 1x Transonic Cannon
- 1x Omnissian staff
- Enhancement: Omni-Steriliser

Technoarcheologist (45 points)

- 1x Archeotech pistol
- 1x Servo-arc claw

BATTLELINE

Skitarii Rangers (125 points)

- 1x Skitarii Ranger Alpha
- 1x Alpha combat weapon
- 1x Archeotech pistol

1x Close combat weapon
• 9x Skitarii Ranger
• 9x Close combat weapon
1x Enhanced data-tether
8x Galvanic rifle
1x Transuranic arquebus

Skitarii Vanguard (100 points)

• 1x Skitarii Vanguard Alpha
• 1x Alpha combat weapon
1x Archeotech pistol
1x Close combat weapon
• 9x Skitarii Vanguard
• 9x Close combat weapon
1x Enhanced data-tether
8x Radium carbine
1x Transuranic arquebus

OTHER DATASHEETS

Ironstrider Ballistarii (150 points)

• 3x Ironstrider feet
3x Twin cognis lascannon

Ironstrider Ballistarii (150 points)

• 3x Ironstrider feet
3x Twin cognis lascannon

Ironstrider Ballistarii (150 points)

• 3x Ironstrider feet
3x Twin cognis lascannon

Kataphron Breachers (300 points)

• 6x Heavy arc rifle
6x Hydraulic claw

Kataphron Breachers (300 points)

• 6x Heavy arc rifle
6x Hydraulic claw

Pteraxii Skystalkers (70 points)

• 1x Pteraxii Skystalker Alpha
• 1x Flechette blaster

1x Taser goad
• 4x Pteraxii Skystalker
• 4x Close combat weapon
4x Flechette carbine

Pteraxii Sterylizors (75 points)

• 1x Pteraxii Sterylizor Alpha
• 1x Flechette blaster
1x Pteraxii talons
1x Taser goad
• 4x Pteraxii Sterylizor
• 4x Phosphor torch
4x Pteraxii talons

Pteraxii Sterylizors (75 points)

• 1x Pteraxii Sterylizor Alpha
• 1x Flechette blaster
1x Pteraxii talons
1x Taser goad
• 4x Pteraxii Sterylizor
• 4x Phosphor torch
4x Pteraxii talons

Serberys Raiders (75 points)

• 1x Serberys Raider Alpha
• 1x Archeotech pistol
1x Cavalry sabre and clawed limbs
1x Galvanic carbine
• 2x Serberys Raider
• 2x Cavalry sabre and clawed limbs
1x Enhanced data-tether
2x Galvanic carbine

Ryan Agius - Chaos Daemons

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Player Name: Ryan Agius

Team Name: UN 1 (Malta)

Factions Used: Chaos Daemons

Army Points: 1990Points

Army Enhancements: (A'rgath, The King of Blades on Bloodthirster, The Endless Gift on The Great Unclean One, Soulstealer on the Keeper of Secrets)

Detachment Rule: Warp Rifts

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CHARACTER

Be'lakor (325 points)

- Warlord
- 1x Betraying Shades
- 1x The Blade of Shadows

Bloodthirster (320 points)

- 1x Great axe of Khorne
- 1x Hellfire breath
- Enhancement: A'rgath, The King of Blades

Great Unclean One (310 points)

- 1x Bilesword
- 1x Plague flail
- 1x Putrid vomit
- Enhancement: The Endless Gift

Keeper of Secrets (345 points)

- 1x Phantasmagoria
- 1x Snapping claws
- 1x Witstealer sword
- 1x Shining Aegis
- Enhancement: Soulstealer

Shalaxi Helbane (400 points)

- 1x Lash of Slaanesh
- 1x Pavane of Slaanesh
- 1x Snapping clasadsdws
- 1x Soulpiercer

BATTLELINE

Nurglings (40 points)

- 3x Diseased claws and teeth

Nurglings (40 points)

- 3x Diseased claws and teeth

OTHER DATASHEETS

Flesh Hounds (70 points)

- 1x Gore Hound
- 1x Burning roar
- 1x Collar of Khorne
- 1x Gore-drenched fangs
- 4x Flesh Hound
- 4x Collar of Khorne
- 4x Gore-drenched fangs

Flesh Hounds (70 points)

- 1x Gore Hound
- 1x Burning roar
- 1x Collar of Khorne
- 1x Gore-drenched fangs
- 4x Flesh Hound
- 4x Collar of Khorne
- 4x Gore-drenched fangs

Flesh Hounds (70 points)

- 1x Gore Hound
- 1x Burning roar
- 1x Collar of Khorne
- 1x Gore-drenched fangs
- 4x Flesh Hound
- 4x Collar of Khorne
- 4x Gore-drenched fangs

Sebastian Gehart "Zweischneid" - Death Watch (Space Marines)

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Player Name: Sebastian Gehart
Team Name: UN 1 (Malta)
Factions Used: Death Watch (Space Marines)
Army Points: 2000
Army Enhancements (list on which model): The Tome of Ectoclades (Watch Master),
Beacon Angelis (Captain)
Detachment Rule: Mission Tactics
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WTC Teams (2000 Points)

Space Marines
Deathwatch
Black Spear Task Force
Strike Force (2000 Points)

CHARACTERS

Captain (110 Points)
• 1x Bolt Pistol
1x Relic Shield
1x Relic Weapon
• Enhancements: Beacon Angelis

Librarian in Phobos Armour (75 Points)
• 1x Bolt pistol
1x Force weapon
1x Smite

Watch Master (155 Points)
• Warlord
• 1x Vigil spear
• Enhancements: The Tome of Ectoclades

BATTLELINE

Deathwatch Veterans (200 Points)
• 1x Watch Sergeant
• 1x Long Vigil ranged weapon

1x Xenophase blade
• 9x Deathwatch Veteran
• 4x Close combat weapon
1x Close combat weapon
4x Deathwatch thunder hammer
4x Frag cannon
1x Long Vigil ranged weapon

Deathwatch Veterans (200 Points)

• 1x Watch Sergeant
• 1x Long Vigil ranged weapon
1x Xenophase blade
• 9x Deathwatch Veteran
• 1x Astartes shield
4x Close combat weapon
4x Deathwatch thunder hammer
4x Frag cannon
1x Long Vigil melee weapon

Deathwatch Veterans (200 Points)

• 1x Watch Sergeant
• 1x Long Vigil ranged weapon
1x Xenophase blade
• 9x Deathwatch Veteran
• 1x Astartes shield
4x Close combat weapon
4x Deathwatch thunder hammer
4x Frag cannon
1x Long Vigil melee weapon

OTHER DATASHEETS

Desolation Squad (340 Points)

• 1x Desolation Sergeant
• 1x Bolt pistol
1x Castellan launcher
1x Close combat weapon
1x Vengor launcher
• 9x Desolation Marine
• 9x Bolt pistol
9x Castellan launcher
9x Close combat weapon
9x Superkrak rocket launcher

Inceptor Squad (115 Points)

- 1x Inceptor Sergeant
- 1x Close combat weapon
- 1x Plasma exterminators
- 2x Inceptor
- 2x Close combat weapon
- 2x Plasma exterminators

Inceptor Squad (115 Points)

- 1x Inceptor Sergeant
- 1x Assault bolters
- 1x Close combat weapon
- 2x Inceptor
- 2x Assault bolters
- 2x Close combat weapon

Inceptor Squad (115 Points)

- 1x Inceptor Sergeant
- 1x Assault bolters
- 1x Close combat weapon
- 2x Inceptor
- 2x Assault bolters
- 2x Close combat weapon

Infiltrator Squad (90 Points)

- 1x Infiltrator Sergeant
- 1x Bolt pistol
- 1x Close combat weapon
- 1x Marksman bolt carbine
- 4x Infiltrator
- 4x Bolt pistol
- 4x Close combat weapon
- 1x Helix Gauntlet
- 1x Infiltrator Comms Array
- 4x Marksman bolt carbine

Land Speeder (80 Points)

- 1x Close combat weapon
- 1x Multi-melta

Scout Bike Squad (75 Points)

- 1x Scout Biker Sergeant
- 1x Astartes shotgun
- 1x Combat knife

1x Combi-weapon
1x Twin boltgun
• 2x Scout Biker
• 2x Astartes grenade launcher
2x Astartes shotgun
2x Bolt pistol
2x Combat knife

Storm Speeder Hailstrike (130 Points)

• 1x Close combat weapon
2x Fragstorm grenade launcher
1x Onslaught gatling cannon
1x Twin ironhail heavy stubber